using System;

class FreelanceIncomeTracker

{

static void Main()

{

Console.WriteLine("\*\*\*\*\*\* Welcome to Freelance Project Income Tracker \*\*\*\*\*\*");

Console.Write("Enter your name: ");

string name = Console.ReadLine();

Console.Write("How many projects would you like to enter? ");

int projectCount = int.Parse(Console.ReadLine());

double totalIncome = 0.0;

double highestIncome = 0.0;

string highestProject = "";

for (int i = 1; i <= projectCount; i++)

{

Console.WriteLine($"\nProject #{i}:");

Console.Write("Enter project name: ");

string projectName = Console.ReadLine();

Console.Write("Enter hours worked: ");

double hoursWorked = double.Parse(Console.ReadLine());

Console.Write("Enter hourly rate: ");

double hourlyRate = double.Parse(Console.ReadLine());

double projectIncome = hoursWorked \* hourlyRate;

Console.WriteLine($"Income for {projectName}: ${projectIncome:F2}");

totalIncome += projectIncome;

if (projectIncome > highestIncome)

{

highestIncome = projectIncome;

highestProject = projectName;

}

}

double averageIncome = totalIncome / projectCount;

Console.WriteLine("\n========== FREELANCE INCOME SUMMARY ==========");

Console.WriteLine($"Freelancer Name: {name}");

Console.WriteLine($"Projects Logged: {projectCount}");

Console.WriteLine($"Total Income: ${totalIncome:F2}");

Console.WriteLine($"Average Project Income: ${averageIncome:F2}");

Console.WriteLine($"Highest-Earning Project: {highestProject} (${highestIncome:F2})");

Console.WriteLine("==============================================");

Console.WriteLine("Thank you for using the Income Tracker!");

}

}